

## Module 9 - Instructions on playing "Who wants to be a protectionaire?"



1. Participants are organized into the same six groups as those for "Jeopardy" and the case study session.
2. The country assessment matrices are distributed among participants, with each group receiving one to two matrices. Care should be taken to make sure that no group receives the country matrices of their own members.
3. The groups are given sufficient time (preferably a day) to study the matrices.
4. During the game, each group answers four questions that are based on the data in the country matrices provided to the group.
5. After the question has been read out loud, a timer is set for 45 seconds. The group must answer within the 45 seconds.
6. There are two lifelines that can be used by the groups:
  - 50:50 – Two incorrect options are eliminated.
  - Ask the country – A person from the country to which the question belongs is asked to say which answer they believe to be correct.
7. The points conversion table is below. The groups that answer all four questions correctly are given an additional COD 200 billion for implementing their social protection scenarios. Groups that answer three questions correctly are given an additional COD 100 billion. No money is given for one, two, or no correct answers.
8. At the end of the game all groups are declared "protectionaires"!

Duration: 1.5 hours

## Conversion table

<b>Jeopardy points</b>	<b>Budget money</b> (billion dines)
0	0
1	0
2	0
3	100
4	200